

Nathaniel Robinson

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[Website](#)

SOFTWARE **DAW:** Pro Tools, Live, Reaper
SKILLS

Audio Plugin: iZotope RX, Waves, Native Instruments

Engine/Middleware: Wwise

AUDIO SKILLS • Voiceover, Foley, location recording and editing.

- Linear and interactive media sound design.
- Mixing and mastering for linear and interactive media.
- Audio restoration and repair.
- Mixing and mastering in stereo and 5.1 format.

EXPERIENCE **ACTIVISION**

Minneapolis, MN

06/20 - Present **QA Tester**

- Identified, documented and reported bugs and errors.
- Demonstrated a thorough and detail-oriented approach to all assignments while on a timeline.
- Worked with other testers to effectively identify, report and solve problems.

VALETPLZ

Minneapolis, MN

10/2019

Sound Designer

- Recording, editing and mixing sound design and voice over.
- Implementing location and audio into the mixing process.
- Coordinating with the director on the direction of mixing and mastering.

EXPLORE MINNESOTA

Minneapolis, MN

09/2019

Sound Designer

- Worked within a small team of sound designers on recording and mixing high quality commercials for Fall and Winter series.
- Mixing for both stereo and 5.1 deliverables.

EDUCATION

INSTITUTE OF PRODUCTION AND RECORDING A.A.S Sound Design for Visual Media

2018 -2019

AWARDS

ICON Award

The ICON Award is awarded based on the commitment, work ethic, and leadership both in and out of the classroom.

CERTIFICATIONS: Avid Pro Tools User